

Evaluator: Reza Chowdhury

Project Evaluated: Kevin

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Interface Rating Form

User interface is concerned with how the instructional content is presented to the learner, how the learner moves through the content, and how the learner experiences the instructional activities. In general, the user interface should be designed to make things easier for the learner (i.e., it should be learner-centric). Also, this form only addresses the interface and its relationship to the learner and content. It does not specifically address the quality of the content, relevance of the interactions or assessments, or the meaningfulness of the media. While these criteria below are appropriate for most interfaces, a simple interface may not include all of these criteria or may include only simplified versions. As an instructional designer, it is at your discretion to determine the value of each criterion to the learner.

Directions: Evaluate the user interface based on each criterion, where 1 is lowest or unavailable and 5 is highest or optimal. Add your comments in each box you select. For instance, if the project scores a 4 on “user interface”, add a comment inside the “4” box. **Use the color green so your comments are easily identified.**

CRITERIA	LEVELS OF QUALITY				
	1	2	3	4	5
User interface with explicit course structure	No course structure is shown on user interface.	Basic course structure is shown on user interface (e.g., course outline), but does not help learner understand how course segments fit together and support one another.	Basic course structure is shown on user interface (e.g., course outline). Summaries or other methods are used to help the learner understand only how the major course segments fit together and support one another.	Detailed course outline (expandable as needed) is shown on the interface. Summaries or other methods are used to help the learner understand only how all course segments fit together and support one another.	Detailed course outline (expandable as needed) is shown on the interface. Summaries or other methods are used to help the learner understand only how all course segments fit together and support one another. When instructionally useful, the interface allows learner to easily move to different segments of the course. User interface is very intuitive and it is easy to maneuver freely.
Tutorial to explain navigation & operation	No tutorial is provided.	Tutorial explains only a few of the navigation and operation features.	Tutorial explains some of the navigation and operation features.	Tutorial explains most of the navigation and operation features.	Tutorial explains all of the navigation and operation features. It covers all of the navigation and

					operation features.
Navigation and operation labels/icons	None of the navigation and operation controls are clearly and consistently labeled.	Few of the navigation and operation controls are clearly and consistently labeled.	Some of the navigation and operation controls are clearly and consistently labeled.	Most of the navigation and operation controls are clearly and consistently labeled.	All of the navigation and operation controls are clearly and consistently labeled. All navigation and operation controls are clearly labeled; each of the function is responsive and also working properly.
Navigation and operation controls location	Almost no controls are located in the same place throughout the course.	Few controls are located in the same place throughout the course.	Some controls are located in the same place throughout the course.	Most controls are located in the same place throughout the course.	All controls are located in the same place throughout the course. Controls are located in the same place consistently.
Operation of controls	None of the controls operate consistently.	Few of the controls operate consistently.	Some of the controls operate consistently.	Most of the controls operate consistently.	All of the controls operate consistently. Each of the control is responsive and consistent.

Learner's location (system feedback)	Very difficult to determine location in course.	Difficult to determine location in course.	Somewhat difficult to determine location in course.	Easy to determine location in course.	Very easy to determine location in course. Very easy for a learner to determine his or her location in course without getting lost.
Arriving at a location	Very difficult to determine how one arrived at a location in the course.	Difficult to determine how one arrived at a location in the course.	Somewhat difficult to determine how one arrived at a location in the course.	Easy to determine how one arrived at a location in the course.	Very easy to determine how one arrived at a location in the course. It is easy for a learner to determine how he/she arrived at a location in the course.
Estimated time	Time estimates are never provided.	Time estimates seldom provided.	Time estimates are sometimes provided.	Time estimates are usually provided.	Time estimates are always provided. This is the draft stage; I think Kevin will add time estimate in the final version.
Screen Design	None of the screens are aesthetically pleasing.	Few of the screens are aesthetically pleasing.	Some of the screens are aesthetically pleasing.	Most of the screens are aesthetically pleasing.	All of the screens are aesthetically pleasing. I love the color and theme of this module.

					Great Job.
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Other Notes: This is the draft version. Considering the first draft, it is looking great. Great Job Kevin.